

# STUDY OF DIFFERENT UNMIXING ALGORITHMS IN HYPERSPECTRAL IMAGES

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Abstract-To support high level analysis of hyperspectral imagery, spectral unmixing has been used in recent years. Still, there is apresence of unavoidable spectral variability in the unmixing process, which make it difficult to accurately estimate endmembers and abundance maps in spectral unmixing. In this paper, study of different unmixing algorithms in hyperspectral images is proposed. Linear mixing model is the simplest mixing model used in hyperspectral analysis, but this model not address the spectral variations and spectral correlation. To this end, extended linear mixing model and tensor based unmixing model using lowrank strategy is proposed, which performs robustly against spectral variability problems of hyperspectral unmixing. By projecting the original data into a low-rank subspace, it can effectively reduce computational complexity unmixing in process. Furthermore, alternating direction method of multipliers-based algorithm can be used to solve the optimization problem. Experiments on synthetic and real datasets performed demonstrate are to the effectiveness and superiorityof various methods.

Index Terms —Hyperspectral data analysis, Subspace unmixing, Spectral variability,Alternating direction method of multipliers,Low-rank, Remote sensing.

#### I. INTRODUCTION

Hyperspectral imaging(HSI), like other spectral imaging, which analyse wide spectrum of light across the electromagnetic spectrum. HSI is a technique that uses hundreds of bands for acquiring an imageinstead of using just three primary colours (red, green, blue). HSI isorganized in the form of Data cube (3d data). An hyperspectral camera covers visible, shortwave IR near IR and region in electromagnetic spectrum. It is characterized by very rich spectral information and low spatial resolution, which help us to detect targets of interest and identify unknown materials more easily.Hyperspectral data processing and analysis, include dimensionality reduction [1], image segmentation [3], land-cover [2], detection and land-use classification [4], and target detection [5]. However, pixels in HSI suffer from the effect of spectral mixing due to a spatial-resolution. lower These material mixtures unavoidably degrade the spectrally discriminative ability, particularly in some highlevel applications. Due to large number of spectral band and hence large data size, HSI processing iscomputationally complex.Unmixing reduces the data size considerably. Hyperspectral unmixing is process of decomposing the hyperspectral image into a number of endmembers and their fractional abundances.Pure spectral components in an image is called as endmembers. The fraction occupied by the endmembers are called abundances.



Fig 1: Endmembers and abundances present in a pixel

Figure1 illustrate the endmembers and abundances present in a pixel. Here the endmembers are tree grass and soil. Abundances are 15%,25% and 60%. The pixel contains 15% soil,25% tree and 60% grass.Spatial resolution of HSI is less as compared to other images, that means spatial portion occupied by a substance is smaller than the ground pixel size (tens of meters). As a result, the signal read by the sensor from a given spatial element of resolution and at a given spectral band is a mix of components originated from the constituent substances(endmembers), the located at that element of resolution. In this situation, the scattered energy is a mix of the endmember spectrum.



Fig 2.1. Linear interaction model

Fig 2.2. Nonlinear interaction model

The observed mixture is classified based on the mixing scale at each pixel. These are either linear or nonlinear. The linear mixing model figure. 2.1 holds approximately when the mixing scale is macroscopic and there is negligible interaction among distinct endmembers. The nonlinear model [6] holds when the mixing scale is microscopic (i.e. intimate mixtures). Fig. 2.2 illustrates an intimate mixture, yielding

a nonlinear scenario. The linear model [7] assumes negligible interaction among distinct endmembers. The nonlinear model is a complex model as compared to linear, here weassume that incident solar radiation is scattered by the scene through multiple reflection involving several endmembers. Very often, the effects of multiple scattering are assumed to be negligible and thus the linear model is adopted.



Fig 3. Block diagram of unmixing

Block diagram of unmixing is shown in figure3. The hyperspectral image with N spectral bands are input for unmixing process. In this process, first step is to estimate the number of endmembers. In second step, identified endmembers are extracted and estimate the fractional abundances. After unmixing process the endmembers and fractional abundances are obtained.

In remote sensing, spectral unmixing [8] is having many applications and the techniques have been widely and successfully applied to a variety of tasks, including mineral exploration and identification [9], forest monitoring [10],[11].Illumination and atmospheric effects are the most common cause of unmixing. Hence the radiance acquired by hyperspectral sensors cannot be directly compared with a digital spectral library or even with other radiance data sets. This comparison is made possible by the atmospheric correction, which transforms the radiance spectra into reflectance. This operation accounts for solar spectrum, sensor and sun

radiance. directions. path secondary illumination and shadowing. The second operation, data reduction, here data is reduced based of the fact that the number of endmembers present in the scene is usually much smaller than the number of bands of a hyperspectral data set. This operation has a great impact since it reduces theamount of dataas well as computational complexity, and it improves the signal-to-noise ratio (SNR). The third operation, spectral unmixing, consist of two steps: endmember determination and inversion. The first step estimates the signatures of the different endmembers present in the scene. The second step estimates the abundance [12] fractions of each endmember. To conduct the hyperspectral unmixing operation, a mixture model must be adopted to describe how the constituent endmembers and how the atmosphere scatters the sun light at a given pixel.

Assuming the absent of multiple scattering, and mixing between the materials are negligible, then the spectrum of each pixel in the HSI scene is approximately measured by a linear mixing model (LMM) [8].LMM is the simplest model used in unmixing but which does not consider the spectral variability. Without considering spectral variability, propagating unpredictable errors through LMM. To solve this issue an LMM (ELMM)[13],[14] extended was introduced. Which modelling bymultiplying different scaling factors on each endmember matrix, but is a significant shortcoming in that many spectral variabilities are not be involved correspondingly. Perturbated linear mixing model (PLMM) [15] attempts to describe the spectral variability as an additive perturbation information. Nonnegative matrix factorization (NMF) [16]ensures nonnegativity and no assumption for the presence of pure pixels. In these methods not consider the spectral variability and spectral correlation. Using a tensor based low rank unmixing frame work can address these issues.

This paper is organized as follows. In section 2 deals with different unmixing methods. Paper is concluded in Section 3.

# II. DIFFERENT UNMIXING METHODS

In this section, we review different unmixing algorithms, introducing LMM-based unmixing models, fully constrained least squares unmixing (FCLSU) [17], partial constrained least squares unmixing (PCLSU) [8], ELMM, PLMM and low rank-based approach using tensor [18].

Imaging spectrometers is used to measure electromagnetic energy scattered in hundreds or thousands of spectral bands with higher spectral resolution. Higher spectral resolution enables material identification and provide accurate information of material via hyperspectral image analysis, which improve different applications scenarios, unable for classical spectroscopic analysis that require identification of materials. Unmixing is the process of estimating the endmembers, and their abundances at each pixel. The information of the ground surface can be described by a three-dimensional structure, referred to as a data cube. Mixtures of the spectral signatures of the endmembers present in the scene is called hyperspectral vectors. Linear spectral mixture is the linear combination of the endmember present in the scene and the analysis aims at estimating the number of endmembers, their spectral signatures.

Variable illumination and environmental, atmospheric, and temporal conditions cause spectral variations within hyper spectral imagery. By ignoring these variations, errors are introduced in the unmixing process and these errors propagated throughout unmixing process. To develop accurate spectral unmixing and estimate spectral variabilities [19],[20], a number of approaches that account for spectral variability have been developed.

A lot of algorithms like Hyperspectral Signal Subspace Estimator (HySime) [21], Vertex Component Analysis (VCA) [22] N-FINDER [23] were introduced for hyperspectral unmixing. HySime for signal subspace identification, VCA for endmember extraction.

# A. LMM

It is a simplest model, fast unmixing strategy. In linear mixing model (LMM) [24],[8] each observed spectrum in each pixel of a given image is assumed to resulting from the linear combination of endmember spectrum.

Let  $Y = [y_1, \ldots, y_i, \ldots, y_N] \in R_{D \times N}$  be an unfolded HSI with *D* bands and *N* pixels, and A  $= [a_1, \ldots, a_p] \in R_{D \times P}$  be the endmembers with the size of  $D \times P$ .  $X = [x_1, \ldots, x_i, \ldots, x_N]$  $\in R_{P \times N}$  is denoted as abundance maps, whose each column vector stands for the fractional

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abundance at each pixel R=  $[r_1, \ldots, r_i, \ldots, r_N]$  $\in R_{D \times N}$  is the residual (e.g. noise, modelling errors and others) in the form of matrix. Linear combination of endmember spectra, resulting in the LMM can be represented as:

$$\mathbf{Y} = \mathbf{A}\mathbf{x}_i + \mathbf{r}_i \tag{1}$$

where  $x_i$  should be non-negative in order to meet the physical constraints in reality. Moreover, the fractional abundance  $x_i$ , represents the proportions occupied by the different endmembers. This means  $x_i$  should be also satisfy sum-to-one constraint. Therefore, Eq. (1) with the necessary constraints is expressed as,

$$Y = Ax_i + r_i$$
, s.t.  $A \ge 0$ ,  $x_i \ge 0$ ,  $\sum_{i=1}^N x_i = 1$ ; (2)

Collecting all pixels in this model, a compact matrix form of Eq. (2) can be written as,

Y = AX+R, s.t. A≥0, X ≥ 0, 
$$\sum_{i=1}^{N} X = 1$$
 (3)

The LMM assumes that the pure material endmembers are fixed for all pixels  $r_{n,n} = 1$ , ..., *N*, in the HSI. Spectral variability is not considered in LMM.

*1)FCLSU:* In practice, the endmembers (A) can be pre extracted from the given scene using vertex component analysis (VCA) [22]. This renders us to more effectively and conveniently estimate the abundance maps (X) by degrading the Eq. (3) to least-square problem, leading to FCLSU [17],

$$min_X \left\{ \frac{1}{2} \| \mathbf{Y} - \mathbf{A}\mathbf{X} \|_F^2 \right\}, X \ge 0 \sum_{i=1}^N X = 1(4)$$

In the presence of spectral variability, FCLSU yields a poor performance. It mainly derives from the strong sum-to-constraint. A common way to solve this issue is to abundance fractions sum to less or larger than one or to consider a part of full constraints.

2) *PCLSU:* PCLSU can be formulated by solving

$$min_X \left\{ \frac{1}{2} \| \mathbf{Y} - \mathbf{AX} \|_F^2 \right\}, X \ge 0 (5)$$

The estimated variable X in Eq. (5) might be any scales, owing to a badly-conditioned observed matrix Y. To alleviate the effects of the ill-posed problem, meaningfully physical assumptions have to be added in the form of regularization.

#### B. ELMM

Extended linear mixing model (ELMM) [13],[14] Effectively model changes in the observed spectrum due to illumination. ELMM aims to modeling the principle spectral variability (scaling factors) to allow a pixelwise variation at each endmember, observed pixel can be represented as,

$$\mathbf{Y} = \mathbf{A}\mathbf{x}_i S_i + r_i \tag{6}$$

where  $S_i \in \mathbb{R}_{P \times P}$  is a diagonal matrix with the nonnegative constraint ( $S_i \ge 0$ ). A matrix form of Eq. (6) can be repented as

$$\mathbf{Y} = \mathbf{A} \left( \mathbf{S} \bigodot \mathbf{X} \right) + \mathbf{R} \tag{7}$$

here  $S_i \in \mathbb{R}_{P \times N}$  is a full matrix collecting the scaling factors from all pixels whose  $i_{th}$  column is  $S_i$ . The operator  $\bigcirc$  is denoted as the Schur-Hadamard (term wise) product. 1)*SPCLSU*: Prior to ELMM, SPCLSU is used to find the scaling factor [20] in which endmembers are reasonably assumed by sharing a same scale. The scaling factors are changed with topography. SPCLSU actually conducts a PCLSU in the beginning stage, and then normalizes the abundance maps to meet constrain of abundance that is sum-to-one. This is a simple but effective strategy, which is also involved in proposed method. Modelling capability of ELMM is limited.

#### C. PLMM

PLMM is a perturbated linear mixing model in which attempts to describe the spectral variability as an additive perturbation information. Both the pixel-wise and the corresponding matrix form of PLMM[15] can be expressed respectively

$$y_i = (\mathbf{A} + \Delta_i) x_i + r_i \tag{8}$$
  
and

$$\Delta = \begin{bmatrix} \Delta_1 x_i & | \dots & | \Delta_i x_i & | \dots & | \Delta_N x_N \end{bmatrix}$$
  

$$Y = AX + \begin{bmatrix} \Delta_1 x_i & | \dots & | \Delta_i x_i & | \dots & | \Delta_N x_N \end{bmatrix} + R(9)$$

where  $\Delta$  is denotes the perturbation information of the endmembers.

# 1. Problem Formulation

PLMM and constraints can be combined to formulate a constrained optimization problem. An appropriate cost function is required to estimate the parameters M, A and dM. Signal is corrupted by a zero-mean white Gaussian noiseand data fitting term definedas the Frobenius norm of the difference between the acquisitions Y and the reconstructed data MA+ $\Delta$ . Since the problem is ill-posed, additional penalization terms are needed for optimization. Penalization functions are  $\Phi, \psi, and Y$ . The optimization problem is expressed as,

 $(\widehat{M^*}, dM^*, A^*)\epsilon \arg\min_{M,A,dM} \{J(M, A, dM)s.t\}$ (10)

with

$$J(M, A, dM) = \frac{1}{2} ||Y - MX - \Delta||_F^2 + \alpha \Phi(A)$$
(11)
$$+ \beta \psi(M) + \gamma Y(dM)$$

where the penalization parameters  $\alpha$ ,  $\beta$ , $\gamma$  control the trade-off between the data fitting term  $\frac{1}{2} ||Y - MX - \Delta||_F^2$  and the penalties  $\Phi(A)$ ,  $\psi(M)$ , and Y(dM). In addition, here we assume that the penalization functions are separable, leading to the equations,

$$\Phi(A) = \sum_{n=1}^{N} \Phi(a_n)$$
(12)

$$\psi(M) = \sum_{l=1}^{L} \psi(m_l) \tag{13}$$

$$\Upsilon(dM) = \sum_{n=1}^{N} \upsilon(dM_n) \quad (14)$$

where  $m_l$  denotes the *l* throw of M and  $\Phi, \psi$ and v are non-negative differentiable convex functions. Due to the presents of large perturbation information PLMM is difficult to solve.

# D. HySim

Hyperspectral Signal Subspace Estimator (HySime) is approach based on a mean squared error (MSE). It used to determine the signal subspace in hyperspectral imagery. HySime[21] is on eigen decomposition method; it estimates both signal and noise correlations matrices, then it considers the subset of eigenvalues which best represents the signal subspace in the least square error sense. This method has been optimized to reduce the computational complexity. Signal subspace identification is the major step in many hyperspectral processing applications such as target detection, change detection, classification, and unmixing. The identification of this subspace enables many advantages in unmixing algorithm, these dimensionalityreduction, includeacorrect improve the algorithm performance and complexity and in data storage. In а hyperspectral image each pixel y can be represented as,

$$\mathbf{y} = \mathbf{x} + \mathbf{n} \tag{14}$$

where x and n are denotes the signaland additive noise, respectively.

1)Noise Estimation Noise estimation: Follow a multiple regression theory-based approach. The high correlation is present between neighboring spectral bands. The main reason for good performance of the multiple regression theory in hyperspectral applications is the high correlation. Let Y denote an L×N matrix, N denotes the spectral observed vectors and L is the size. Define the matrix  $Z = V^T T$  and the N ×1vector  $z_i = [Z]_{:,i}$ , where  $[Z]_{:,i}$  stands for the *i*th column of Z and the N ×(L-1) matrix  $Z_{\partial i} = [$  $z_1, \dots, z_{i-1}, z_{i+1}, \dots, z_L$ ]. Assume that  $z_i$  is explained by a linear combination of the remaining L-1 bands. Formally, this consists in writing,

$$z_{i} = Z_{\partial i} \beta_{i} + \xi_{i} \tag{15}$$

where  $Z_{\partial i}$  is the explanatory data matrix,  $\beta_i$  is the regression vector of size  $(L-1) \times 1$ , and  $\xi_i$  is the modeling error vector of size N ×1. For each  $i \in \{1,...,L\}$ , the least squares estimator of the regression vector  $\beta_i$  is given by

$$\beta_{i} = (Z_{\partial i}^{T} \ Z_{\partial i})^{-1} Z_{\partial i}^{T} z_{i}$$
(16)

The noise is estimated by

$$\xi_{\rm I} = z_{\rm i} - Z_{\partial \rm i} \beta_{\rm I} \tag{17}$$

2) Signal Subspace Estimation : The signal subspace estimation is core structure of the proposed method. The first step, which is based on the noise estimation procedure henceidentifies a set of orthogonal directions, of which an unknown subset spans the signal subspace. By seeking the minimum MSE between x, the original signal, and a noisy projection of it obtained from the vector y = x+u is used to determined the subsets. We assume that u~N(0,Ru), i.e.,the noise is zeromean Gaussian distributed with the covariance matrix Ru. Let the eigen decomposition of the signal sample correlation matrix  $R_x = [x_1,...,x_N][[x_1,...,x_N]^T/N$  be written as

$$\mathbf{R}\mathbf{x} = E\Sigma E^T \quad (18)$$

# E. N-FINDE

N-finder algorithm (N-FINDR)[23] has been widely used in endmember extraction. Several issues need to be addressed when implementing complexity algorithm.Computational this resulting from exhaustive search, an determination of endmembers, required for Ngenerate, requirement FINDR to of dimensionality reduction, and probably the most critical issue is its use of random initial endmembers which results in inconsistent final endmember selection and results are not reproducible are some disadvantages of N-FINDR algorithm. These disadvantages are overcome by implement the N-FINDR as a random algorithm, called random N-FINDR (RN-FINDR).

#### **N-FINDR Steps**

#### 1. Preprocessing:

a) Let p denote the number of endmembers.

b) Apply a DR transform such as MNF to reduce the data dimensionality from L to p whereL is the total number of spectral bands.2. Exhaustive search:

For an arbitrary set of p data sample vectors form  $e_1$ ,  $e_2$ ,  $e_3$ , ...,  $e_p$  a p vertex simplex specified by S( $e_1$ ,  $e_2$ ,  $e_3$ , ...,  $e_p$ ) and define its volume V( $e_1$ ,  $e_2$ ,  $e_3$ , ...,  $e_p$ ) by,

V(
$$e_1, e_2, e_3 \dots, e_p$$
) =  $\frac{|det \left[ e_1 e_2 \dots e_p \right]|}{(p-1)}$   
(20)

Find a set of data sample vectors in the data, denoted  $\{e_1^*, e_2^*, e_3^*, \dots, e_p^*\}$  by , that form a p vertex simplex to yield the maximum value of (20), i.e.,

$$\{ e_{1}^{*}, e_{2}^{*}, e_{3}^{*}, \dots, e_{p}^{*} \} = arg\{ max_{e_{1}, e_{2}, e_{3}, \dots, e_{p}}^{*} \} = e_{1}, e_{2}, e_{3}, \dots, e_{p} \}$$

$$(21)$$

The set of  $\{e_1^*, e_2^*, e_3^*, \dots, e_p^*\}$  is the desired set of endmembers needed to be found. To complete the above exhaustive search in this step there are

 $\binom{N}{p} = \frac{N!}{(p!(n-p!))p!}$  vertex simplexes needed to be compared based on the criterion specified. Spectral variability is not considered using N-FINDER and is less accurate using real data.

#### F. Vertex Component Analysis(VCA)

VCA is a fast algorithm to unmix hyperspectral data. It extracts endmembers using two facts:

- (i) The endmembers are represented as a vertex of a simplex.
- (ii) The transformation of a simplex is also a simplex.

VCA algorithm is having computational complexity between one and two orders of magnitude lower than the best available method.

InVCA [22] algorithm, is done using a subspace contain initial endmembers. The algorithm iteratively projects data onto a direction orthogonal to this subspace. The new endmember signature identified corresponds to the extreme of the projection. Fig. 4 shows the VCA algorithm applied to the simplex defined by the mixture of two endmembers. Which shows the two iteration of VCA algorithm. The extreme of the projection is selected as endmember.The number of iterations is same as the number of endmembers in data.



Fig. 4.Plot of mixtures of the three endmembers

The drawback of VCA is that, accuracy is low and does not contain all the data information's in the image.

#### G. Nonnegative Matrix Factorization (NMF)

Nonnegative matrix factorization (NMF)[16] ensures nonnegativity and no assumption for the presence of pure pixels. By introducing two constraints, namely, abundance separation and smoothness, into the algorithmfor optimization. NMF decomposes a set of hyperspectral data into two nonnegative matrices and finds "basis vectors". Here the original data are approximated through linear combination. Given the observation matrix  $R \in L \times N$  and a positive number P<min(L, N), the objective of NMF is to find two matrices M and S with all elements being nonnegative and  $R \approx MS$ holding. Problem is to formulate as,

$$J(M,S) = \|R - MS\| = \sum_{I,J} (R_{ij} - (MS)_{ij})(22)$$
  
The symbol " $\|\cdot\|$ " represents the Frobenius norm.

Augment R and M are as follows

$$M_A \leftarrow \begin{bmatrix} M \\ \delta 1^T \end{bmatrix}$$
(23)  
$$R_A \leftarrow \begin{bmatrix} R \\ \delta 1^T \end{bmatrix}$$
(24)

After the initialization for M is finished, the initial S is generated by the equation,

$$\mathbf{S} = (M^T \mathbf{M})^{-1} - M^T \mathbf{R}$$
 (25)

This method consider same noise level present in all bands, soit is fail to find reliable endmember and abundances. Spectral correlation is not considered.

# H. Low-Rank Tensor Modelling

This method model spectral variability and correlation usingtensor-based spectral [25] rank decompositions strategies. Low of hyperspectral areintroducing images lowdimensional structures [18],[26] on the solutions of unmixing problems. The mixing model, combined with spatial regularization over the abundance and endmember estimations [27] is used to address the spectral variability [19] in the unmixing process.

Assuming that endmember matrix A has a low-rank representation as  $K_A$ , and abundance matrix M has a low-rank $K_M$ . The global cost functional for the unmixing problem can be expressed as,

$$J(A,M) = \frac{1}{2} \sum_{n_{1}=1}^{N_{1}} \sum_{n_{2}=1}^{N_{2}} ||R_{n_{1},n_{2}} - M_{n_{1},n_{2}}|| (26)$$
  
s. t. rank  $(M) = K_{M}, M \ge 0$ , rank $(A) = K_{A}, A \ge 0$ ,  
 $A \ge 11_{R} = 1_{N1 \le N2}$ 

By introducing new regularization terms controlled by two low-rank tensors Q  $\epsilon R^{N1XN2XR}$  and  $P\epsilon^{N1XN2XLXR}$  to impose nonstrict constraints on K<sub>A</sub> and K<sub>M</sub>. The  $\lambda_A$ ,  $\lambda_M\epsilon$  R<sup>+</sup>are the two constraints introduced controlled the strictness of the low-rank constraint [18]. Then cost function is given by

s. t. 
$$M \ge 0$$
,  $A \ge 0$ ,  $A \ge 1_R = 1_{N1X N2}$  (27)  
with rank (P) = K<sub>M</sub> and rank(Q) = K<sub>A</sub>.

correlation Spectral and low rank decompositions of hyperspectral images are considered using based[28],[29] tensor approach.Low-dimensional structures is implemented based on tensor.Which is asolution of standard and multitemporal unmixing problems. It hassuperior accuracy when compared with state-of-the-art unmixing algorithms.

#### **III. CONCLUSION**

This Paper is motivated by the fact that to study different unmixing methods. LMM is a simplest model used in unmixing. ELMM can address the spectral variability. VCA, N-FINDR and HySime are used to estimate the endmembers and subspace identification with minimum error. The spectral signature in the original hyperspectral space inevitably suffers from largely and diversely spectral variabilities. Spectral correlation is also not considering in traditional hyperspectral analysis. To address this issue, implement a low rank tensor based unmixing method.

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